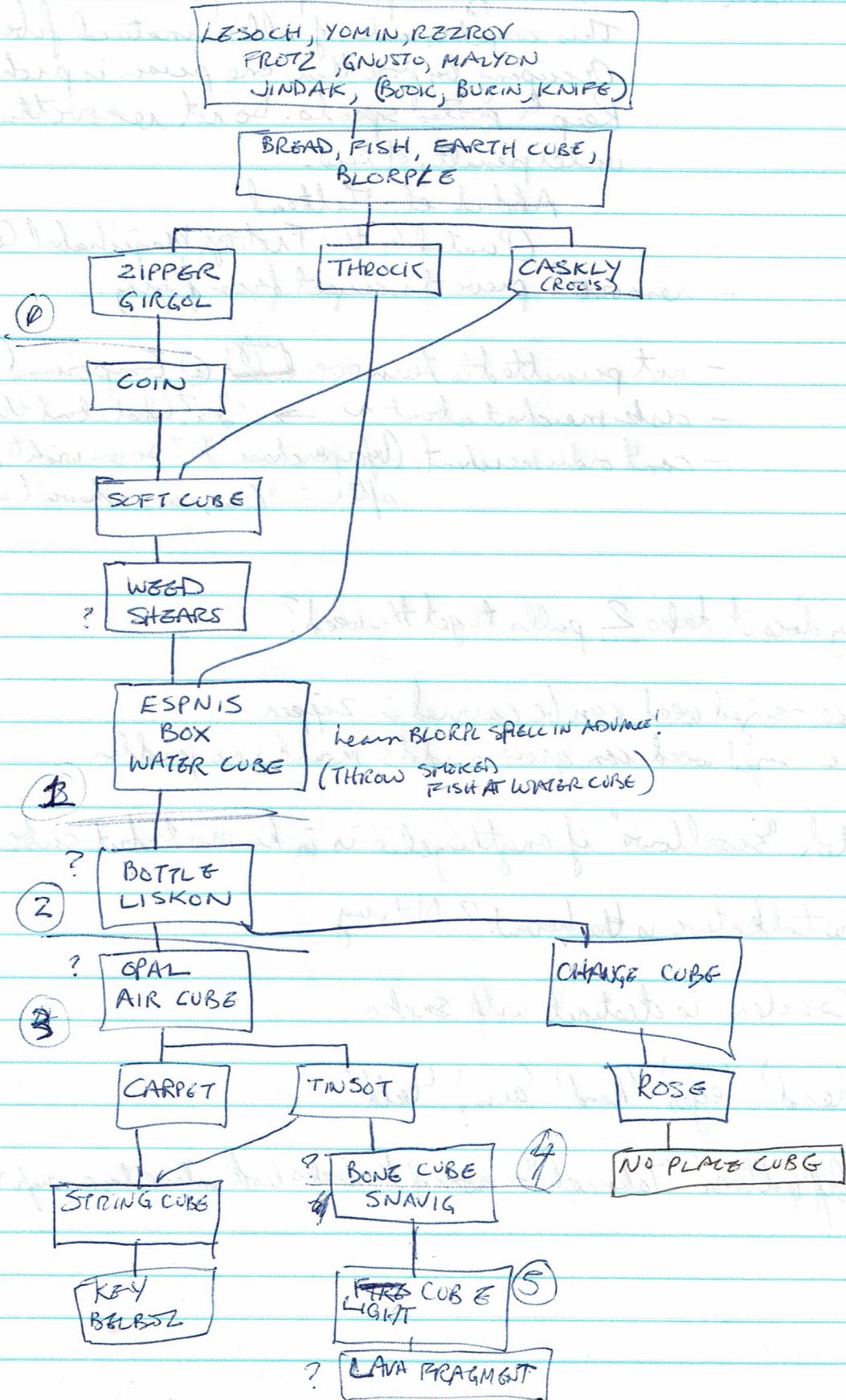


Puzzle Hierarchy



Dream @ Cave Entrance "strangely graced magicians floating in midair".

Roll up rug → discover label

Read label → ~~see~~ "Frobozz Magic Carpet Co.

This carpet is made of all-unnatural fibers.

Occupancy by more than one person is prohibited.
Keep to posted speeds. Do not remove this label
under penalty of law.

Abdel el-Falthead

(Purchased by the Frobozz Magic Carpet Co.)

- removal prevents carpet from flying.

- not permitted to turn over ~~label~~ ^{rug} @ Emporium (bad manners)

- ask merchant about \sim → "Yes? What about the \sim ?"

- can't order merchant (before purchase "Yes? Do you wish to purchase a ^{fine} carpet?"
after: "Come, come, I haven't all day")

Why does it take 2 pulls to get the weed?

Tree-sized weed can be carried in zipper.

Tree-sized weed can grow in idol's mouth, no problem

Idol "swallows" if anything else is in his mouth but cube.

How talkative is the hermit? Not very

Scales is distinct with snake

'head' 'eyes' 'hand' 'arm', 'teeth'

Cliff pattern "Take rock" → "none of the rocks look interesting enough to take"

Note - be more specific
messive oak cabinet

learn not
kill } know

best known of neomancers? (not ME)
BARREL (not ORKAN)

snake - 'brings to mind the great Ouroboros, said to encircle the world

Ask Belboz about:

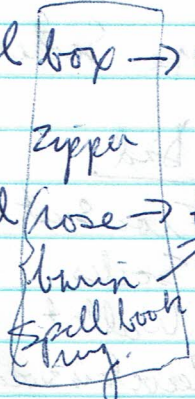
key - it was left nearby
cubes - legend of cubes, said that elemental powers & forces were symbolized during the making of the world by small cubes. cubes & forces merged. Cubes hidden so their powers couldn't be tampered with. One who had access to them &/or discovered the knowledge of their making could change the very structure of the universe.

DON'T SNAKE BELBOZ.

"THANK" How do you do that with a conjuremdtx carpet can I around?

Release?

about TWIN - I have encountered such creatures, but this one is unfamiliar to me. They are sometimes spirits of dead, demons or illusory sendings
/ SHADOW FIGURE.

Blorpl box → takes you to Nondescript room
zipper only exit S to ~~octagonal room!~~ wherever you blorpl'd from.
Blorpl nose → to Nondescript, S to ~~living room!~~
from ~~blorpl~~  Spell book
key.

can't blorpl in nondescript room

Box has only a latch, no lock.
cabinet lock is rusted out

can shrink into cabinet, doesn't help.
can't enter box

ask BELBOZ ABOUT

KEY ✓
CUBE ✓
TWIN/FIGURE ✓
SNAKE ✓

program
doesn't know

LIGHT - nil
EARTH - more specific
WATER - nil
BLORPL SPELL - nil
BOX - nil
ZIPPER - nil
VELLUM - nil
MIRROR - more specific
WEED - nil
SHEARS - nil
RUG - nil
CLOUD - more specific
BURIN - nil
BOOK - nil
ROSE - nil
CABINET - more specific

DUNGEON
WORLD
UNIVERSES
ELEMENT
FORCES
GAME
QUEENDOR
CITY

EGG - can't mesh left to desk
OCTAGONAL ROOM - more specific
MAGIC - can't tell you more
we live in peculiar times
IDOL - nil
RETREAT - know little more
GUILD - more specific
OGRE - ~~cas~~ nil
EYE - nil
BOTTLE - nil
GURTH - know little more
VOLCANO - more specific
LAVA - more specific

Scots Watley

Pope Scottish Natl Orchestra
& Choir

Did	Mon
Doonchies	Trac suit
Socks	hair dryer
Wallet	blk. brief case (school book)
Sleeveless sweater	
long sleeve sport shirt (M)	
15 1/2 neck	
33 sleeve	
- Heating pad	

Phil
Comedy record
no clothes

amphibian
Spellbreaker (left)
 Orken (hellbender)
 - hanger, dig

tall, thin sandy hair (leopard print)
 Ozonoplatz - huntman
 Furze - protection of sorts
 Ardis - pots (offshoot)
 (muscular, black beard)

spell book
 magic burin
 knife

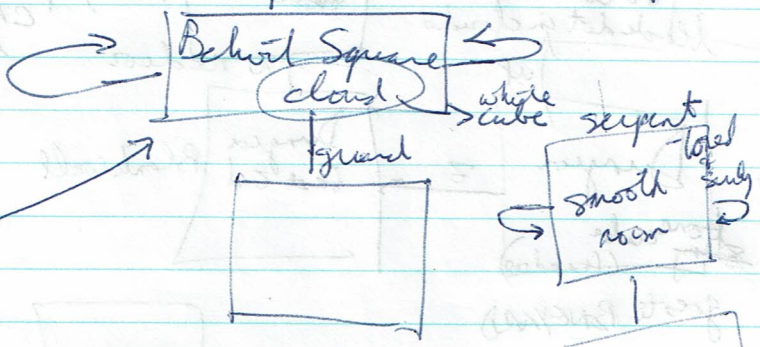
shadowy figure
 in dark cloak (Kroal)

Red Nest
 small cube
 CASKLY
 tree trunks
 twigs
 mud + grass
 feathers

Council Chanting
 Gold Hall
 rye bread, fish
 SMOULG (change stone)
 TINSOT (prey)
 SKOW (shrink iron)
 CASKLY - cause perfection

(tree toad)
 Speffle - bakers
 Cloth - folds
 Hoobly - brewers (Salomunda)
 - topdity

Spells
 LESOCH - wind
 YOMIN - mind probe
 REZROV - open
 FROTZ - light
 GNUSTO - write
 MALYON - animate
 JINDAK - detect magic
 BLORPLE - explore object
 mystic consider
 THROCK - grow plants
 ESPNIS - sleep



Boneyard

Hall of Stone

Rains Room
 zipper
 small
 GIRGOL
 stop time

Apprehair
 small, box gold
 ESPNIS
 in box is cube

Packed earth
 rigid cube

Cliff Top
 water channel
 boulder
 dumb rocks
 building beyond
 dangerous rocks
 oblong boulder

Cave (Coyce)
 sneezes hay fever

cube reappears
 Cliff middle
 scroll - THROCK
 "LIMBO" to ROE
 hole in floor going way down

just left "weed" here

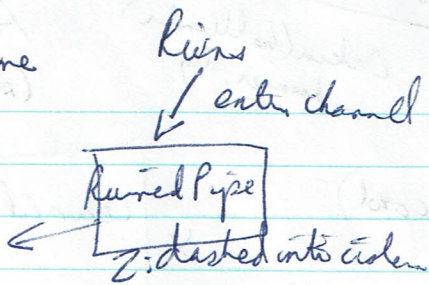
Cave entrance
 bones, birds
 sneezed

Cliff Bottom

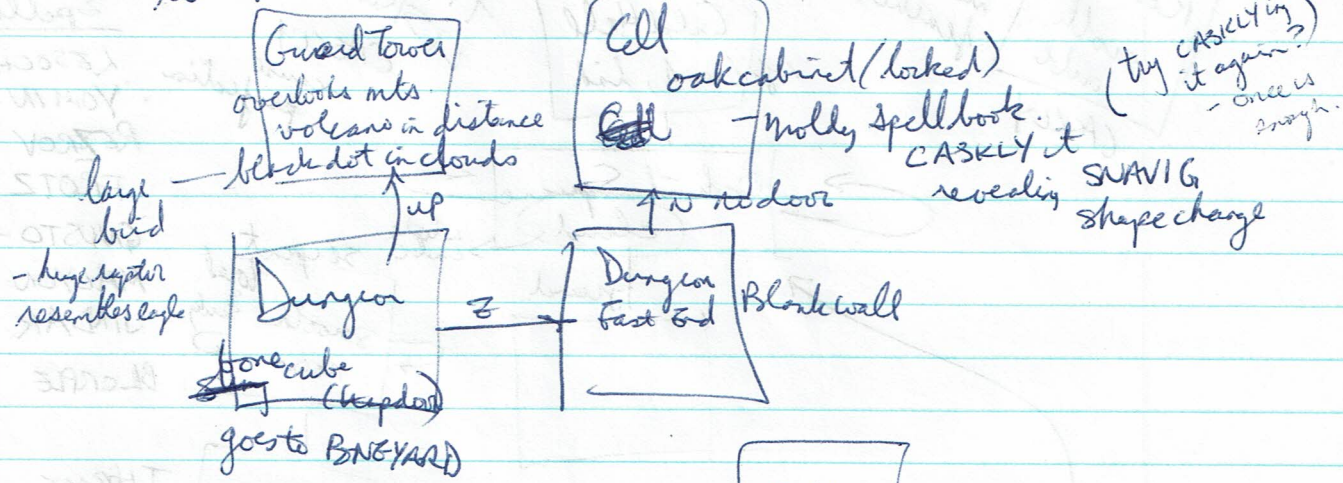
Stone hut
 hermit

Mountain Top
 glacier
 500m

Cashly fragment works as well as Tinst fragment *Linker me*

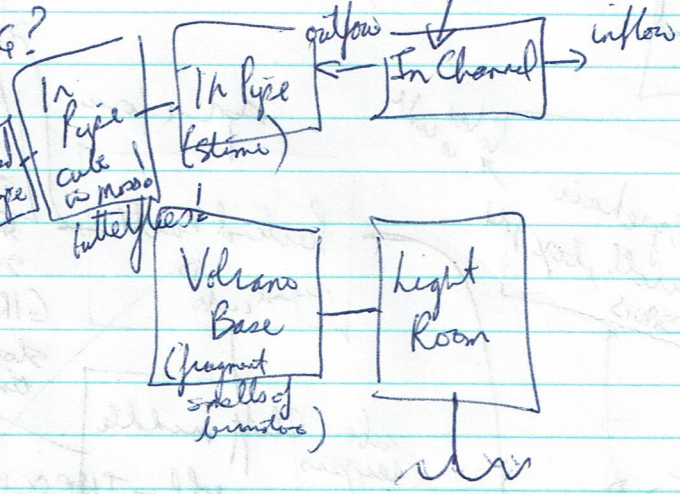


no2 picks you up



what can you SNAVIG?

- OGRE? yeah.
- SNAKE? NO
- LOC?
- GROUPER? YES!
- HERMIT?
- MERCHANT?
- GUARD? can't
- BAT? NO
- IDOL? NO
- FROGS? can't
- RABBIT?
- thing on Box?



label catches fire?
LABOR is verb.

- X Find nest for roc.
- X Put ^(anything) weed under egg? - can't put anything under egg/ashes
- Try to fight ogre/roc as ogre.
- ✓ Take shrunken weed. - you can! } both regrow tree size
- ✓ Cut shrunken weed with shears. - you can! } but curiabile when small.
- X Grow grass @ meadows - can't
- X Dig @ meadow - can't
- X Clean/grow moss/stine
- X Throat Me - can't
- Explore glacier when small.
- ✓ Fly carpet from meadow - sure, go to thick clouds.
- ✓ Fill bottle with water.
- X Sleep ~~snake~~/frogs - they sleep a bit, can't move them (only one they sleeps at a time)
- X Kiss frogs. - no effect; they're not interested. The guard isn't a person.
- X Rub/touch runes - no use at all.
- X Go to bare room after roc inserted
- Examine walls/runes thoroughly
- Examine brain (etc) when small. - magical runes for spell seeds!
- Go inside idol, snake, grouper?
- X Go upstream in pipe? - current is too strong.
- X Wash fragment in water - doesn't know what to do with it
- PUT IN IT UNTIL → swept away by current
- X L U, L D @ volcano - usual mag.
- X Hatch the egg (wait for it) - can't sit on it or put anything on it
- can't out wait (digging by being chick-eaten)
- doesn't remove egg
- X Search/hide @ guard room
- X Search dungeon
- X Can you buy both carpets? Is red one at all useful? - only 1 req.
- only 1 visit.
- X Can you buy carpet for cheaper than 500zm? - try CASKLY-ing it! - can't buy both.
- X Check out dirt @ ogre when he's sleeping. (kill him?) - can't kill him he wakes up.
- X Caskey ~~roc~~ nest - already perfect.
- X Attach chest with shears. - can't
- X Ask roc for cube. Can you talk to roc? - roc is intent upon its egg
- X Throw stuff at roc/egg/cube. (miss roc, prevented ~~egg~~, no effect at all)
- X Pour water on lava fragment when still hot. - small effect as TINSOT.
- X Can you write GREGOR spell in book? is it GUSTO-able?
- X What is effect of flying with shrunken weed growing?
- X Jump into nest?

- Compass rose is magic!
- no magic in Octagonal room

"Ssss..." You can't understand the serpent

- X - is the ogre wielding a club. (nothing there)
- try to plant the weed everywhere
- talk to ogre, snake, grouper (as such?)
- anything special about rock @ volcano

Try to plant weed (other than cave entrance, meadow, roc's nest)

~~Packed earth~~
Nay
Packed Earth

Yay
Hall of Stone

BLOCKS, but no BLOCK
← know both

- dream of mages clustered around a magic mirror in which scenes of terrible violence are visible

PUSH ~ TO ~

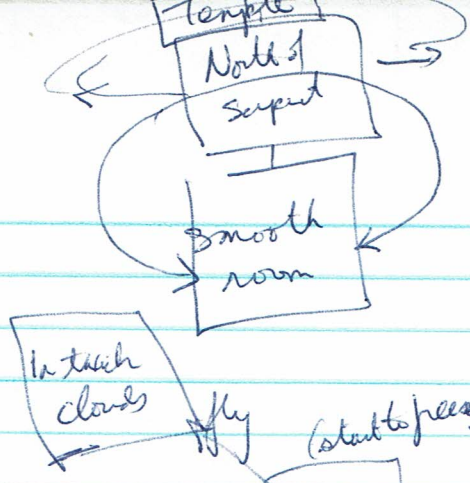
Yomin idol: rage anger at abandonment of temple
desire for destruction of former worshippers
incandescent hatred for bats.

~~You can't~~
hiskon idol: must be denser than basalt since no effect

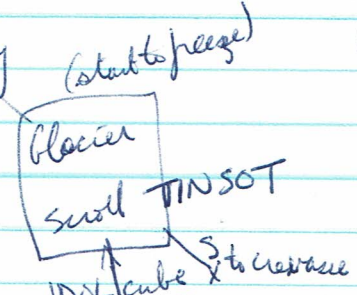
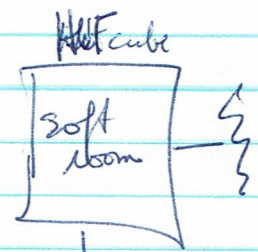
Snawig idol: grow huge, fanged angry & basalt → fatal

- can't BLOPPL BLOPPL SPELL (as you remember from Thaumaturgy 101, you can't cast spell on staff or its scroll)
- Orkon won't let you mind probe anyone at council.

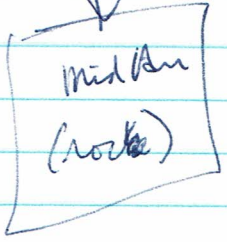
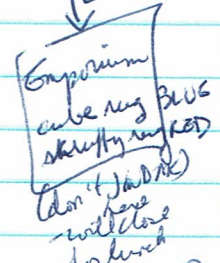
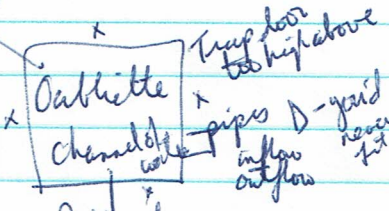
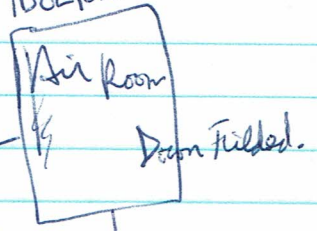
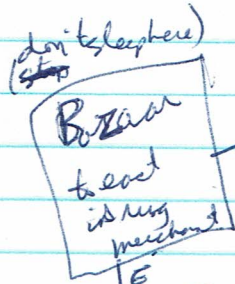
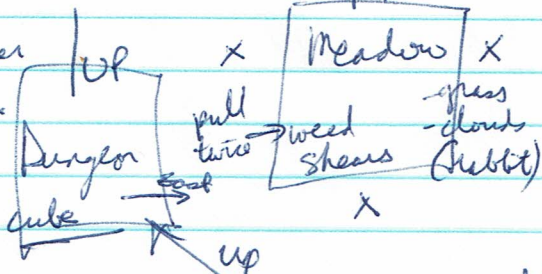
eye - opal (pym with knife)
 abbe - on tongue
 pillars bats
 Temple
 rodent idol (climb idol)



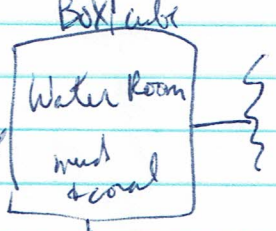
Disjunctly high
 very high
 high above



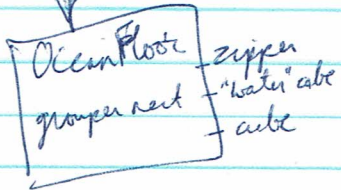
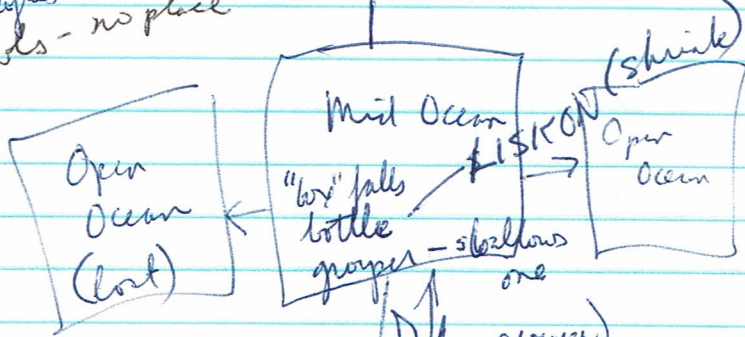
Tinsot channel in obblivette -
 then tinsot of water & climb on floor U.



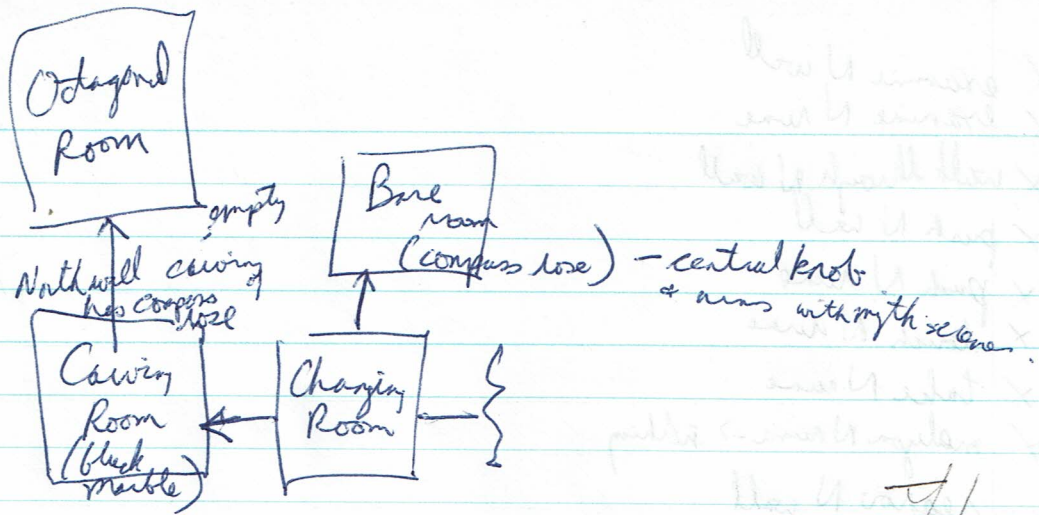
- Box
- Cube (IDOL - eagles - AIR)
- HOT - rabbits - SOFT
- EST - moles - EARTH
- ROC - spiders - STRING
- BOX - dolphins - WATER
- TRAI - worms - BONE
- Opal book - GROPER - fireflies - LIGHT
- bottle zipper - PIG - butterflies - CHANGES
- bread fish - ovals - no place
- lamin knife - bread box - shears - fragment



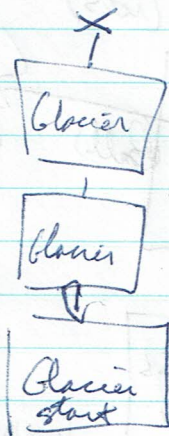
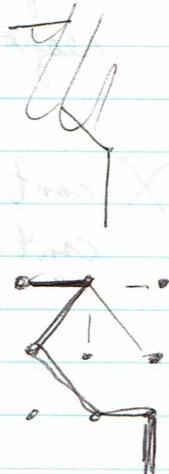
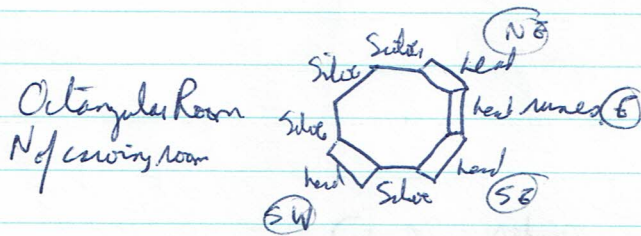
start bedding @ 200zm, 300zm
 then 400zm, 500zm
 (he gives red one, take blue one)



- Problems
- hall of stone?
 - guard
 - for a fields
 - loss of water cube
 - ~~tree~~
 - ~~oublette puzzle~~
 - roc puzzle

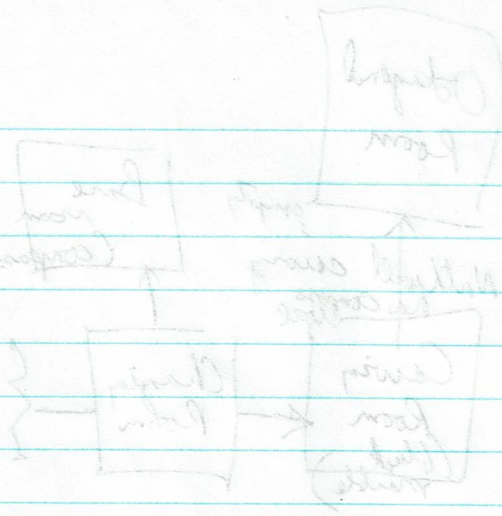


put rose in caving
 - octagonal holes
 arm pointing N is now dull pot-metal

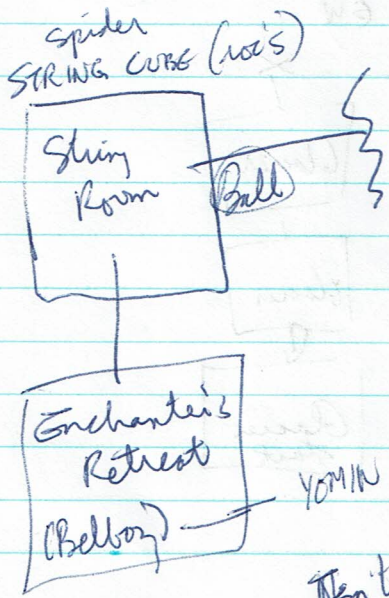


Fly up from ground tower
 scattering loc
 then fly W to rest!

- X examine N wall
- X examine N mine
- X walk through N wall
- X push N wall
- X push N mine
- X touch N mine
- X take N mine
- X malyon N mine -> nothing
- respon N wall



- X can't fill zipper with water.
- can't copy gurgol spell onto dirty scroll.



YOMIN: peacefulness
(overlaid on production of work?)
It isn't pleased to see you.

- gives
wrought iron
key
- left nearby

- Ask Bellboy about Magic
- "Your twin was here & betrayed itself by ignorance"
- answer his question.
- In Borpheer, who was forced for fireworks?
Say "Dimithio"
- Which mage had the motto "Te" — Baccup

L AT LABEL → } fibres. 1 person. postal speeds. Do not remove.
READ LABEL → }

TURN OVER ~ → Moving the label reveals nothing.

MOVE ~ → Why juggle objects?

RUB ~ → Fiddling i the label has no effect.

RAP ON ~ → Why knock on a label?

LEAN ON ~ → Tired?

WAVE ~ → Waving the label has no effect.

TURN ~ → This has no effect.

PUSH ~ → Pushing the ~ has no effect.

LIFT ~ → Lifting " "

PLAY ~ → How peculiar!

HIDE ~ → How singularly useless.

KICK ~ → Kicking the ~ has no effect.

SPIN ~ → You can't spin that!

TOSS ~ → What do you want to toss the label at?

PRY ~ → What do you want to pry the label with? KUTE This has no effect.

Verbs

Movement

D=DOWN
E=EAST
N
S
U=UP

W=WEST
GO=RUN=WALK
NE
NW
SE

FORD ^{SWIM=WADE}
=CROSS
SW
FLY
HOP=JUMP=LEAP=SKIP
DIVE
EXIT

Information/Senses

L=GAZE=LOOK
EAT=BITE
NAP
SIP
READ

Vehicles

SIT
~~TRIDE~~ (get into)

Person Interaction

HI
ASK=QUIZ
BUY=PAY
~~BUY~~ SAY
CALL
FEED
GIVE
KISS
SELL
SHOW
TALK
TELL
(Other)
LURK

Transformation (Objects)

CUT
~~FIX~~
FLUTE
=RUB
HIT STAB=SLAY
JAB=POKE=KILL
TIE
ZIP
BLOW
BURN ^{with fire}
~~BURY~~ ^{of what}
CLOG
COPY
CAST
PRZE
FLIP
FILL
PUMP
FIRE
HIDE
HURL
LOCK
MELT=THAW
OPEN
PLUG
POUR
SEND
SHUT
YELL
YAWN
(Areas)

Fiddling

HOLD = GET = GRAB = PICK? = TAKE
PUT = LAY (LIE ON = GET IN)
PAT = PET = RUB = FEEL
PRY
PUT = SET
RAP
TUG = DRAG
DUMP = DROP
~~KICK~~
KICK
~~SLAY~~ ~~KILL~~
LEAN = REST
LIFT
MOVE
PLAY
PULL
PUSH
ROLL
SPIN
TURN
TOSS
WEAR
WAVE

Nouns

(split into UNIVERSAL (like AIR)
ATMOSPHERE (like VOLCANO)
RETURN (like BOTTLE)
UNKNOWN (like DOT)
REVERASIE (like BOTTOM, BELBOZ)

AQ, BQ, CQ, DQ, EQ, FQ, GQ, HQ, IQ, JQ, KQ, LQ, MQ
AZ, BZ, CZ, DZ, EZ, FZ, GZ, HZ, IZ, JZ, KZ, Z
ME = SELF

ZM	CUBE	POOL = TARN
AIR	COIN	PIPE
ARM = ARMS	CELL	PATH
BAG	CAVE	ROCK
BAT	DOOR	RUIN
BED	DIRT	RUNE
BOX	DUST	ROOF
DOT	FACE	ROSE
EFT	FILM	SACK
EGG	FANG	SIGN
EYE	FLOE	SAND
FUR	FOOD	SNOW
GOD	FRIG	TOAD
HUT	FISH	TREE
ICE	HEAD	TWIN
KEY	HALL	FIRE
LID	HOLE	WEED
MAN	HAND	WALL
MAW	IDOL	WILY?
MUD	KNOB	
NE	LOAF	
SEA	LINE	
ROC	LAVA (also adj)	
RUG	MASS	
SEA	MIST	
ARBA ROOM	MOSS	
BABY	NEST	
BOOK	NEWT	
BERG	OGRE	
BIRD	POET	
BUSH	PILE	

Adjectives

MY = YOUR?

FAT

LIT

LOW

NEW

OLD

OLD

RED

RYE

BARE

BLUE

DAMP

DARK

EYED

FLAT

GILT

GOLD

HUGE

HARD

IRON

LONG

OPAL

RICH

RARE

~~TRAP~~

TRAP

TALL

TINY

UGLY

Misc.

A = AN = THE = SOME

G

I

Q = QUIT

T = TIME

Y = YES = OKAY

Z = WAIT

AM = IS = ARE

IT

NO = NOPE

ALL

AND

BUT

HER = HIM = THEM

WHO = WHAT

BOTH

DAMN

HELP = HINT

SAVE

THEN

~~THE~~

Prepositions

AT

IN

OF

ON

TO

FOR

OFF

OUT

FROM

INTO

OVER

ONTO

WITH

AT

IN

OF

ON

TO

FOR

OFF

OUT

FROM

INTO

OVER

ONTO

WITH

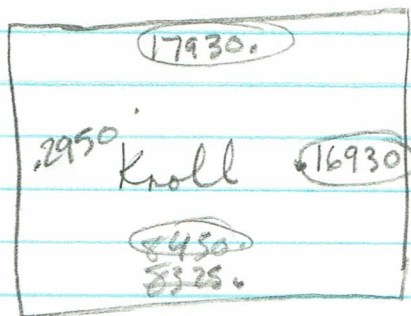
To Be Resolved

mirror

FIT	TA
ONE	NI
SOD	FO
HERE	NO
JUNK	TO
LEAD	FOR
LAND	OFF
PAIR	OUT
RISE	PRAM
STEP	INTO
SALT	OVER
SHOP	OUTO
	HTIW

A=AN=THE=2OME
 2
 T
 Q=QUIT
 T=TIME
 Y=2Y=OKAY
 Z=WAIT
 AM=12=ARE
 IT
 NO=NOPE
 ALL
 AND
 BUT
 HSC=HIM=THOM
 WHW=WHAT
 BOTH
 DAMN
 HEL=HINT
 RAVE
 LAHT

Tower overlooks
tains
tumbled rock
hosted low trees.



- X CUT LABEL WITH SHEARS — Skilfully wielding the pair of pruning shears, you slice the label into slices, which vanish
- X PUT FRAGMENT ON LABEL — No good surface on the label
- X PUT LABEL IN/ON FRAGMENT — You aren't holding the label
- X ERASE LABEL (you must have had siltiness spell)
- X HOLD BOTTLE OVER FRAGMENT (sentence isn't recognized)
- X CUT LABEL WITH KNIFE — Same as with shears
- X BREAK LABEL — Trying to ~ has no effect
- X TINSOT LABEL — As bad as CUT LABEL, carpet won't fly!
- X BURN LABEL WITH FRAGMENT (label is no longer attached?)
Not holding fragment

- ESPINIS GROOPER — groupers rarely, if ever sleep, no effect.
- YOMIN GROOPER — vision of curiosity + expectation: any more food?
- SNAVIC GROOPER — fishy eyes, fins, huge mouth, ~~but~~ flicks tail, swims suspiciously around you.
(you swim downward, followed by the nervous grouper
nest (rocks + coral)
grouper + anything you dropped.)
- LISKON GROOPER — dwindles to size of a sea bass.
Startled + upset, it swims rapidly away.

CABINET
- you're too big.
It isn't very deep.

Also - enter ZIPPER
CABINET sit on CARPET

Dungeon (U, D, E)
Dungeon East End (N, W)
Dungeon Cell (S)
Guard Tower (D, U)
Belwit Square (S?, (W), (E), (N),)
Guild Hall (S, N, OUT → square)
Council Chamber (S, OUT to Hall)
[Packed Earth (W, E, S, D, N)
Hall of Stone (N, S)
Ruins Room (N, D, N)
Smock Room (N, S, W, E)
Temple (S, ENTER ~~CLIMB~~ DOL)
North of Serpent
Cave
Ogre Lair
Cave Entrance
~~Bottom~~ Cliff Bottom
Cliff Middle
Cliff Top
Boulder (#1)
 (#2)
 (#3)
Mountain Top
Stone Hut
[Soft Room
Meadow (nil)
[Light Room
~~Base~~ Volcano Base
Midair
Glacier
Roc's Nest
[Charge Room
[String Room
Enchanter's Retreat

S - The Ruins End Here

Base Room
Cowing Room
Octagonal Room
Non-Descript Room
Bazaar
Emporium
[Air Room
[Boneyard
Oublette
In Channel
In Pipe (#1)
In Pipe (#2)
Ruined Pipe
[Water Room
Mid Ocean
Open Ocean
Ocean Floor

GRUE
FUCK

Isington 37D
sin

DROP

• AREA	EYED	HAND(v)	NOPE	ROOF	TREE
• ARMS	EXIT	HINT	NEST	ROOM	TWIN
• BABY	EAST	HARD	NEWT	RARE	TAKE
BLOW (up)	FLAT	HERE	OKAY	REST (v)	TALK
□ BOOK	• FACE	HURL	OPAL	RISE	TALL
• BARE	FEED	IDOL	OPEN	ROSE	TELL
□ BERG	FEEL	IRON	OVER	SLAY	TIME
□ BIRD	FREE (v)	INTO	OGRE	STAB	TINY
BURN	FLIP	JUMP	ONTO	SACK	TARN
BURY	FILL	JUNK	PLAY (v)	SHED (v)	TURN
□ BUSH	□ FILM	KICK	PICK (v)	STEP	TOSS
BITE	FANG	KILL	• POET	SIGN	UGLY
BOTH	FIND	KNOB	PAIR	SKIP	WEAR
BLUE	FLOE	KISS	POKE	SPIN	WHAT
7 3 COIN	FOOD	LEAD	PILE (n)	SWIM	WADE
CALL	FROG	LEAN	PULL	SALT	WEED
□ CELL	FROM	LEAP	PUMP (v)	SELF	WRITE
CLOG	FIRE (v)	LOAF	□ POOL	SELL	WAKE
COPY	FORD (v)	LOCK (v)	PIPE	SOME	WALK
CAST	FISH	LIFT	PUSH	□ SAND	WALL
• CAVE	GRAB	LAND	• PATH	SEND (verb)	WILY
DRAG	□ GILT	LINE	PLUG	SHOP	WEST
DAMN	GOLD	LONG	POUR	SHOW	WITH
DAMP	GIVE	LOOK	QUIT	SNOW	WAVE
DUMP	GAZE	LURK (v)	QUIZ (v)	SHOT	YELL
DOOR	HEAD	LAVA	READ	SAVE	YOUR
DARK	HIDE	MELT	RICH	THAW	<u>YAWN</u>
• DIRT	HUGE	✓ MASS (spoken)	ROCK	TOAD	
DUST	HALL	MIST	RIDE	TRAP	
DIVE	HELP	MOSS	RUIN	THEM	
DOWN	HOLD	MOVE	ROLL	THEN	
	HOLE		RUNE		

Ogres can't smell!

HOLD UP ~

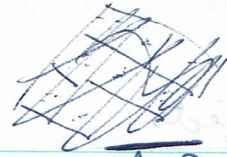
MEDITATE (ON)
= SIT ?

X
X Glacier X
X

AGAIN (o)	CARRY	KNIFE	QUERY	SHOOT	WHIRL
ALARM	CORAL	<u>KNOCK</u>	REACH	SHORT	WHITE
AWAKE	CATCH	LEARN	RAISE	SHOUT	WRITE
ABOUT (o)	CHUNK	LEAVE	REPLY	SHOVE	WATCH
ALONG	COUNT	LABEL (v)	ROUSE	SMOKE	WATER
APPLY (v)	CRUDE	LIGHT	<u>RAZOR</u>	STONE	<u>WOVEN</u>
BLACK	DRINK (o)	LOOSE (adj)	SCALE (v)	SUPER	<u>YOUNG</u>
BLANK	DIMLY	LARGE	SCALY	SCREE	
BOARD	DROOL	LATCH	SHAKE	SURLY	
BREAD	DIRTY	LEVEL	SHARD	SOUTH	
BREAK	DUSTY	LOWER (v)	SHARP	STUFF (v)	
BEING	ERASE	MUDDY	SLASH	<u>SEVER</u>	
BLIND (v)	EMPTY (v)	MAGIC	SMALL	THANK (adj)	
BRIEF	EARTH	MANSE	SMASH	TRACK (n, adj?)	
BAKER	<u>ENTER</u>	MONEY	SNAKE	TRADE	
BELOW (o)	FIELD	MOSSY	STAND	TRAIL (?)	
BLOCK (v)	FRESH	MOUTH	STARE	TEETH	
BROWN	FIGHT	<u>NORTH</u>	SHEER	THONG	
BURIN	FAIRY (n)	<u>OFFER</u>	SLEEP	TROOP	
BURLY	FLOOR	PLACE	SMELL	THROW	
BATHE	<u>FIRST</u>	PLAIN	SPELL	TASTE	
<u>BRUSH</u> (n)	GRASS	PLANT	STEEL	TOUCH	
CHASE	GUANO	PRESS	SHIFT	TRUNK	
CRACK (v)	GUARD	PUFFY ?	SLICE	TOWER	
CHECK (v)	GREEN	POINT	SLIDE	<u>UNDER</u>	
CHICK	GUILD	PRICE	SLIME	USING	
CLIFF	<u>GROUP</u>	PRINT	SNIFF	UNTIE	
CLIMB	<u>HELLO</u>	PARTY	SPILL	<u>UNZIP</u>	
CLOSE	INPUT (set verb)	PASTE	SWING	<u>VAULT</u>	
CLOUD	<u>INSET</u>	PATCH (v)	SOLID	WEDGE	
CROSS	<u>INSET</u>	PITCH	SPLIT	WHERE	
		POUCH = ZIPPER	SANDY	WRECK	
		<u>PRUNE</u> (v)	SCORE		

Spellbreaker

- - know nothing of interest
- - be more specific
- ✓ - answer



A (article) ○	HI ○	• AIR	ICE	SET
D (down) ○	HQ ("soft" cube)	• ALL	JAB	SIP ○
E (east) ○	HZ	AND	KEY	SIT
G (again) ○	IN ○	ARE ○	LAY	SOD
I (inventory) ○	IQ ("bone" cube)	• (ARM)	LID	THE ○
L (look) ○	IS ○	ASK	LIE	TIE
N (north) (or no) ○	IT	• BAG	LIT	TUG
Q (quit) ○	IZ	• BAT	LOW	WHO
S (south) ○	JQ ("change" cube)	□ BED	MAN	YES ○
T (time) ○	JZ	• BOX	MAW	<u>ZIP</u>
U (up) ○	KQ ("time" cube)	BUT	MUD	
W (west) ○	KZ	BUY ○	NAP	
Y (yes) ○	LQ ("string" cube)	CUT	NEW	
<u>Z (wait) ○</u>	ME	DIG	OAK	
AM ○	MQ ("magic" cube)	□ (DOT)	OFF ○	
AN ○	MY	EAT	OLD	
AQ (the "earth" cube?)	NE ○	EFT	ONE	
AT ○	NO ○	EGG	OUT ○	
AZ	NW ○	EYE	PAT ○	
BQ (the "water" cube)	OF ○	(FAT)	PAY	
BZ	ON ○	(FIT)	PET ○	
CQ (the "air" cube)	SE ○	(FIX)	PRY	
CZ	SW ○	FLY	PUT	
DQ (the "pile" cube)	TO	FOR ○	RAP	
DZ	UP ○	FUR	RED	
EQ (the "dark" cube)	<u>ZM (zorkmids)</u>	GET ○	ROC	
EZ		(GOD)	RUB ○	
FQ (the "nil" cube)		HER ○	RUG	
FZ		HIM ○	RUN ○	
GO ○		HIT	RYE	
GQ (the "light" cube)		HOP ○	SAY	
GZ		HUT	SEA	

water/light/boar/air/earth/soft

objects

- spell book
- burin
- knife
- cub(s)
- zipper
- scroll(s) + mobby book
- opal/shard
- weed/cutting shears
- rose
- carpet & label
- box
- lava fragment
- key
- fish
- bread
- bottle

- will anything PLUG ~ IN INFLOW PIPE
- CUTTING (still a cutting)

inflow pipe is 1 ft diam + ceramic

(The water swirls down the pipe, its angle of descent increases, tumbles over a precipice. Buffeted, flipped, dashed against rocks @ bottom of cistern.)

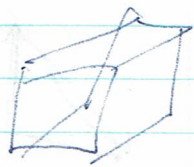
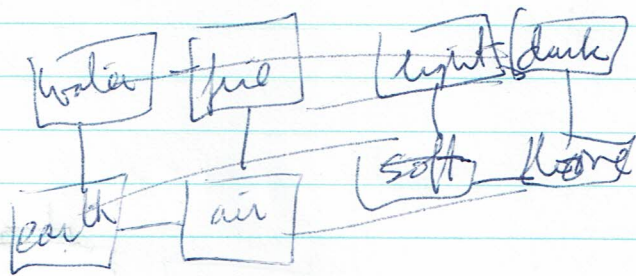
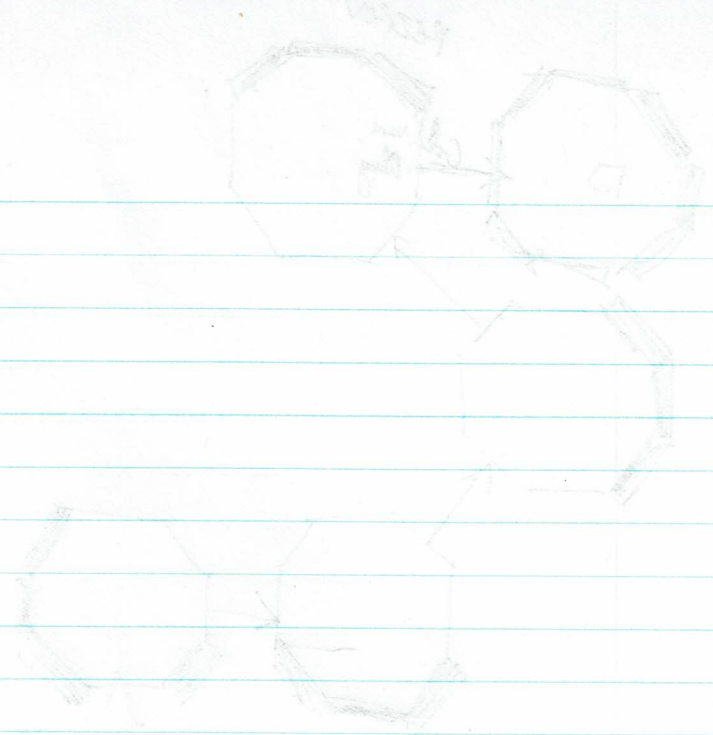
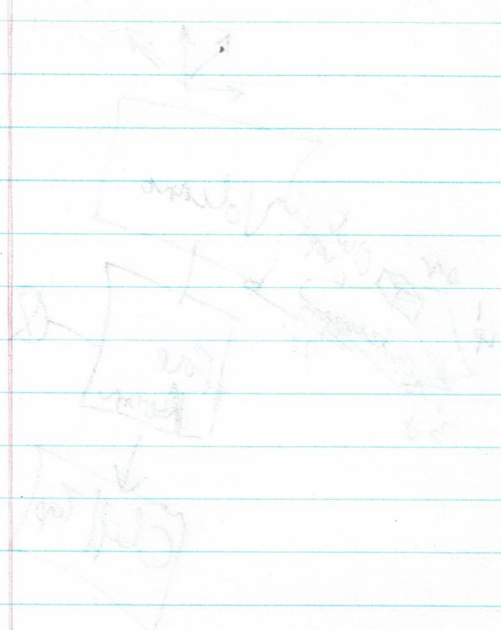
- throw all spells at GRAPER:
- dig at bottom of ocean
- try to bribe/blind guard.

Spells

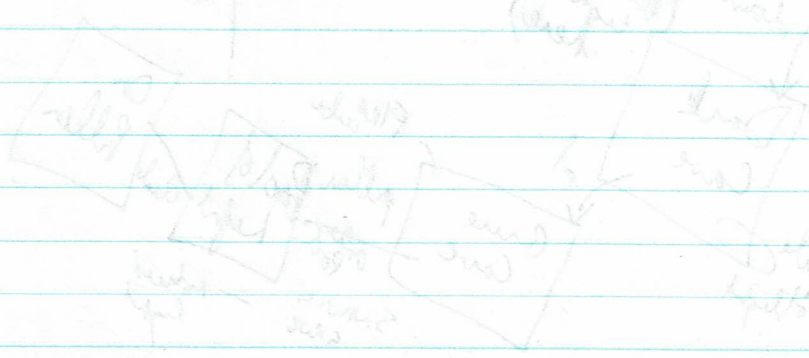
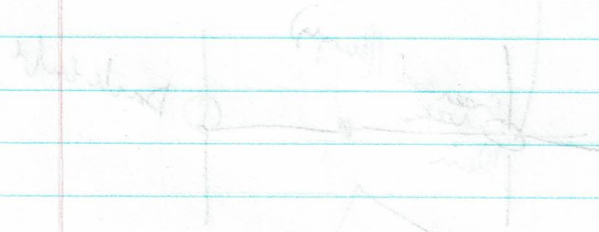
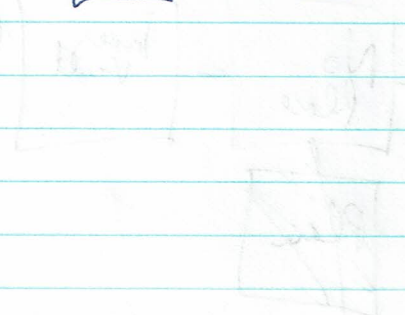
- SNAVIG - shape change
- LISKON - shrink
- ESPNIS - sleep
- YOMIN - mind probe

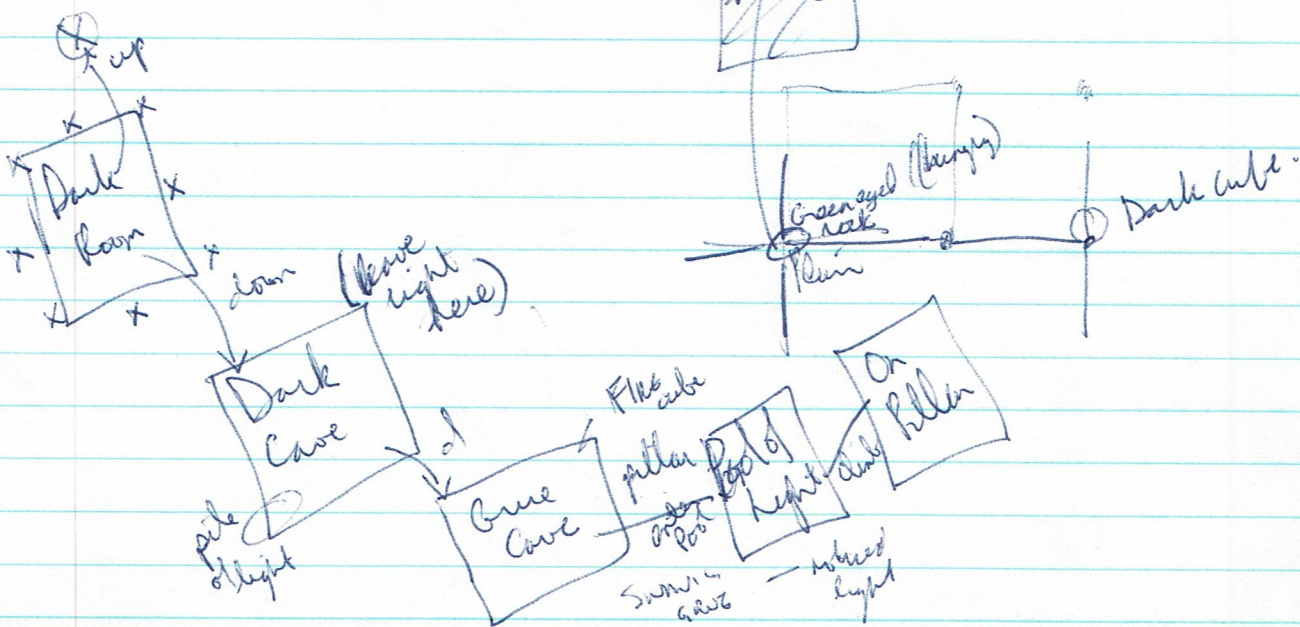
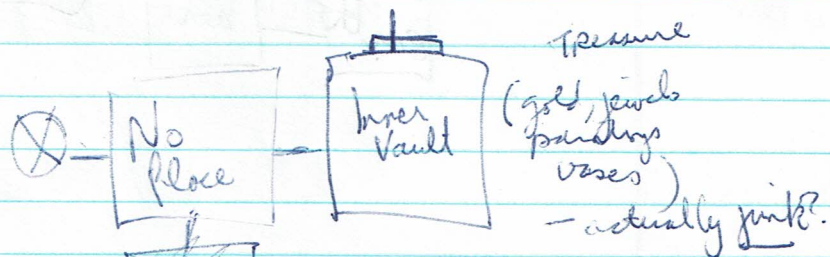
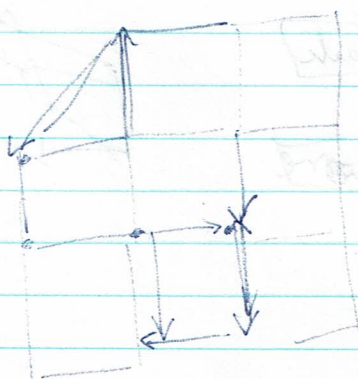
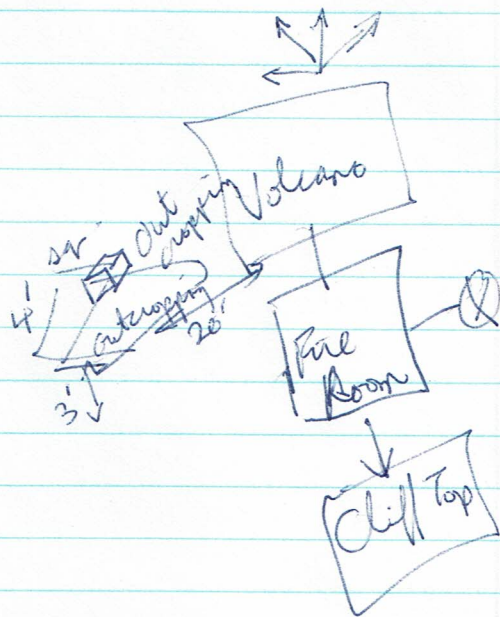
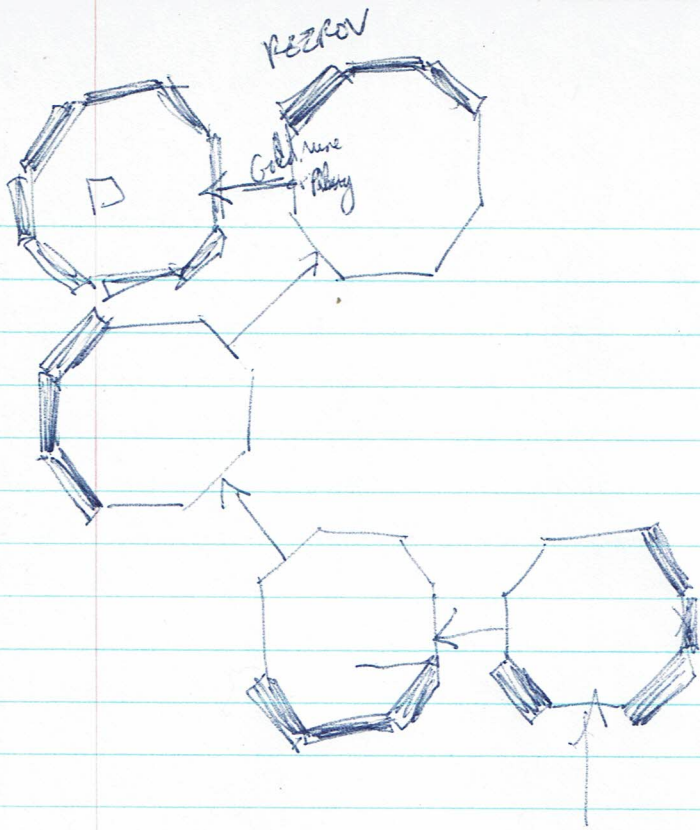
- TINSOT - freeze
- CASKLY - perfect
- THROCK - grow plant
- BLORPL - explore magic
- LESOCH - wind
- REZROV - open
- FROTZ - light
- GNUSTO - write spell
- MALYON - animate
- JINDAK - detect magic

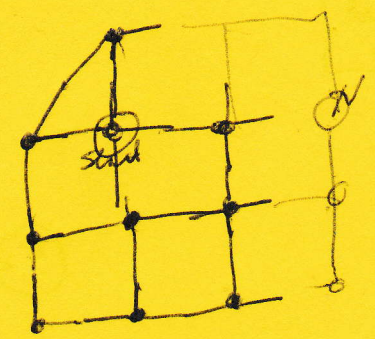
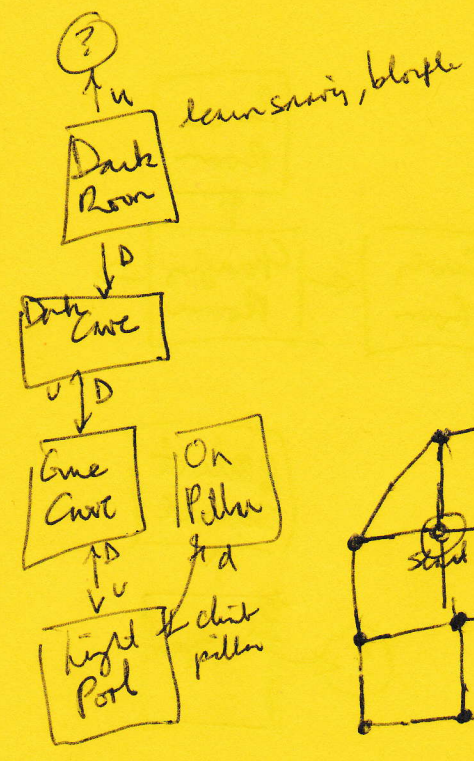
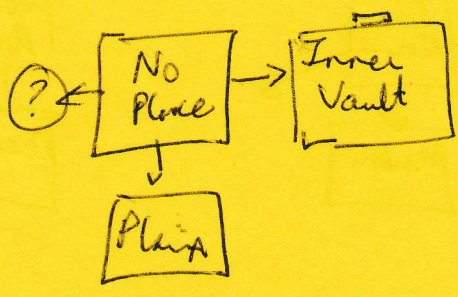
- "NIL" (owls)
- "DARK" (gques)
- "FIRE" (salamanders)



energy
 (light)
 (sound)
 (heat)



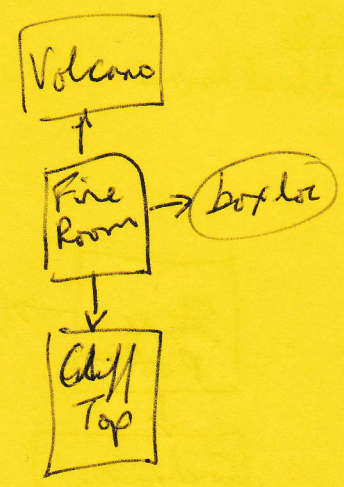




- rock, e (N goes S, goes S)
- , S (N goes S)
- , S (N goes N)
- , W (N goes N)
- , W (N goes S)
- , N (N goes S)
- , N (N, goes S)
- , NE (N goes S)
- , S (N goes W)
- , S (N, goes E)
- , E (N goes W)
- , S (N here, doesn't move)

Scroll Thief

ench	dark	connectivity	chaos
the	light	mind	order
water	death	change	harmony
air	life	time	balance
fire			

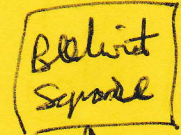
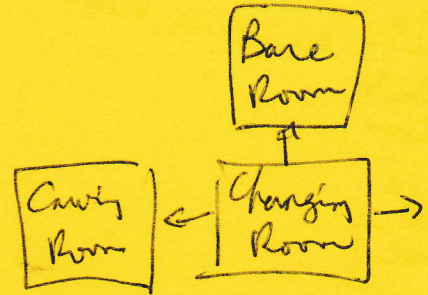
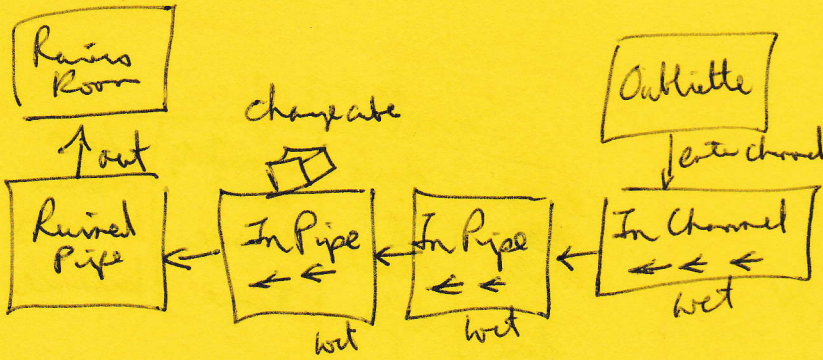
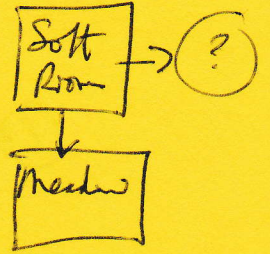
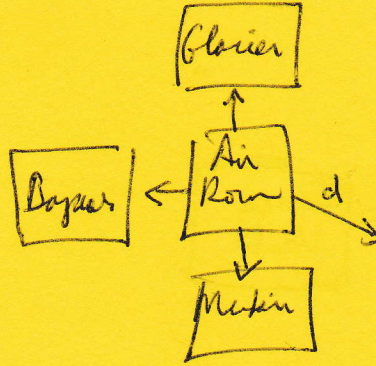
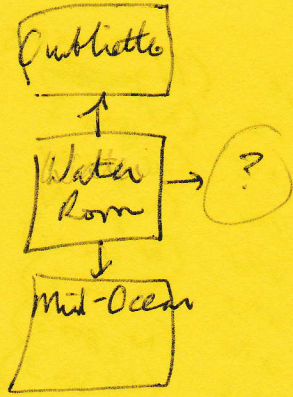


Explore how the box's teleport feature works

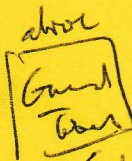
- does the box need to be open?
- does the box need to be set to any particular creature?

(like, if the box is showing salamanders, can we go to box's location from White Room?)

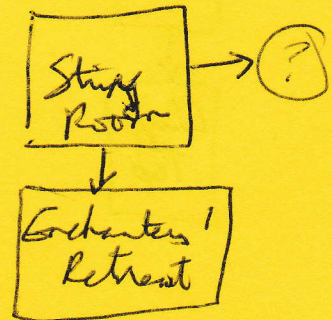
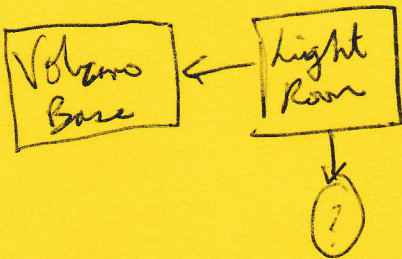
$$\begin{array}{r}
 66 \\
 - 20 \\
 \hline
 2 \overline{) 46} \\
 \underline{23} \\
 20 \\
 \hline
 43
 \end{array}$$



grand build &
 above nest
 take cube,
 take input,
 (egg hatch!)



(if you time it right,
 the act of flying frightens the
 we away & she won't be at her nest)



SPELLBINDER

Schuter's Retreat: $u \rightarrow$ In Thick Clouds, $d \rightarrow$ In Thick Clouds, d (still), u^* \rightarrow fly above trackless wilderness $\&$ of w (BOS) w.w.w. (fly above jagged mountains)
 $N N N N, N N N N, S S S S, S S S S, \underline{S}, \underline{S}$ (~~at above nest~~)
 \rightarrow If you land in the nest with the baby roc, it immediately eats you.

Jump or

Behrnt Sparrow - Carpet fails!

Barzen $u \rightarrow$ In Thick Clouds. ($d u u d d u u d$) \rightarrow Meadow above jagged mountains
 $N \rightarrow$ rest. $e e e e e$ (no GT?)

Barzen: $u \rightarrow$ In Thick Clouds ($d u u$) \rightarrow Meadow, high above wilderness east of jagged mts.
 $w. N. N. (Nest) e. e e e$ (GT)

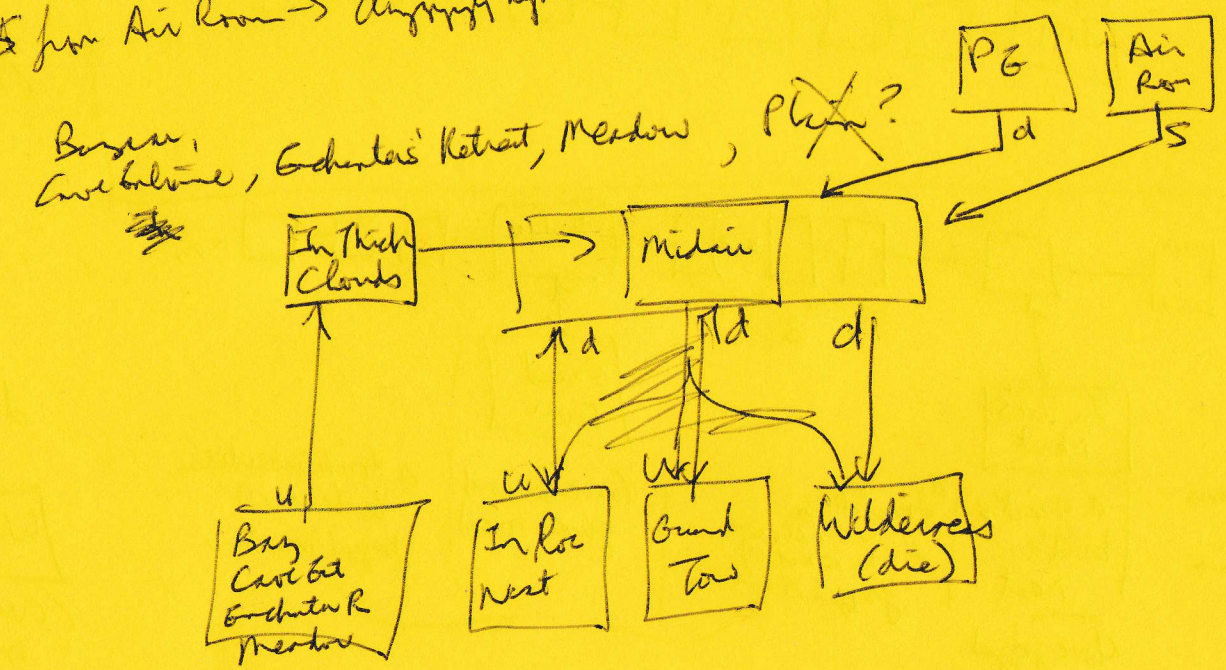
The Guard Tower is not available from the Carpet if you've never been there before!

Volcano Base } $u \rightarrow$ label catches fire, the carpet fails, + y falls into the lava (die)
Volcano }

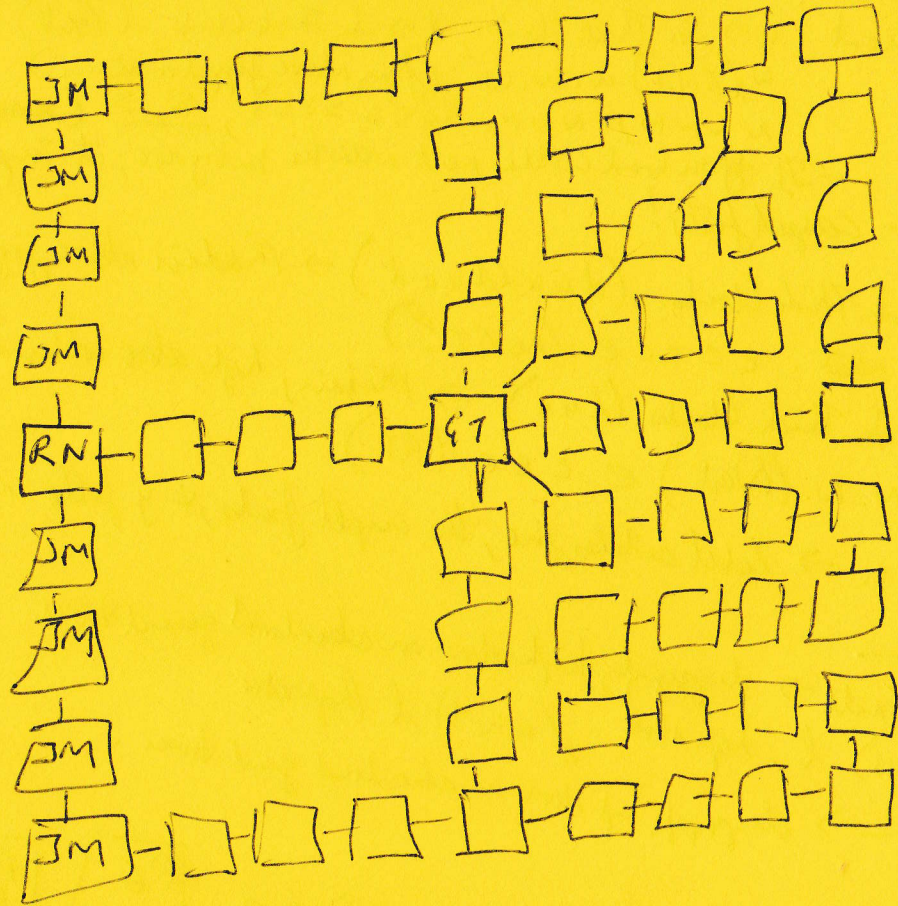
lesoth cleans along the clouds.

d from Pocket Bank \rightarrow dizzyingly high above an abandoned guard tower
sit (camp) l - high above $z(u w +) l$ (hydrate)
 $\&$ from Air Room \rightarrow dizzyingly high above an abandoned guard tower.

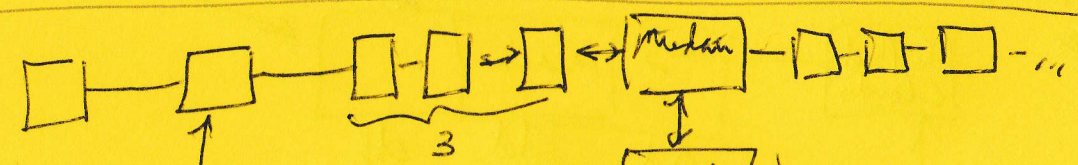
roc will feed y to baby if re-caught at GT or elsewhere.



Basic gates passed
You can't reach the Outcopying via Fire Room, but y can via Dark Room.
The box does not need to be open for this.



etc.
 (dazzlingly high above)
 (very high above)
 (high above)



(flying above)

In Rias Nest

a treacherous wilderness to the west of jagged mountains

a giant bird's nest above jagged mountains

a treacherous wilderness to the east of jagged mountains

Guard Tower

(an abandoned guard tower)

a treacherous wilderness to the east of jagged mountains

Wilderness

(even above mountains)

1) Start [spellbook, burin, knife, bread, fish, "earth" cube, blobble]

