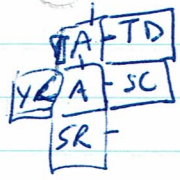


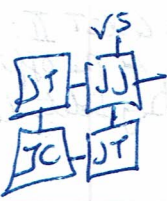
8:25-9:11
 9:32-9:48
 -10:25

COFFEE QUEST II:
 A Day At The Office
 by Dog Solitude



(In cubicle) desk, chair, basket (from paper) E.
 x desk (closed drawer, memo, executive toy)
 read memo - no mail bag. in drawer (flyer - type ABCD)
 E [Sondra's Ankle] aisle N, cubicles E, W, S
 S [Statoray Rn] desk, chair, Tracy, cubed E, ante N
 x desk (paperclip) Tracy blocks E
 [Sharon's] desk + computer x desk (drawer (bin)) x computer (photo, message)
 read message ('PLEASE ENTER PASSWORD (within double quotes)')
 x photo (had dog Benji) type "benji". (+10)
 x screen. x memo. (password is 6162) - confidential
 [Tech Dpt] pc debris, cdrom drive, technician
 x drive (eject button + small hole, closed)
 straighten clip. put clip in hole (+10), Boyzone cd taken by tech, gives screwdriver
 ask techy abt drive (switch cont breaks!)
 door to W is jantins (closed)
 N [Ankle 3] N/S, cubes W, E, yellow type x type. read it (Police wire scene - do not
 (But which doorway?)
 W [Maureen's Cubicle] desk, chair, room W, pencil, Maureen.
 x Maureen (oblivious + sad) x pencil (MO for Blake), blunt
 W [Baker's] button. ask M abt pencil (It's all broken) (more case)
 N [Supers Office] clock, room E + W, supervisor, N out
 W [Coffee lounge] sofa, table, guard, office machine, door W, plant
 (cup) x door (executive bathroom, phone, touch pad key) x phone (EXECUTIVES ONLY)
 x machine (coin slot)
 E of Super [Suzie's] Suzie, E to archive x Suzie (gossip) - wall of sound Nocha E.
 N - not going to mail rm without something to mail.
 type 6162 (in CL) open door. W. [Facet Toilet] sink, door W. close bathroom door
 x sink (metal) open toilet door (closed) knock on toilet door. (care taken + cigarette sink
 +5)
 open toilet door. (wire grille, roll of toilet paper, toilet, x grille.
 unscrew grille. (+10) S. (no entry slip) [VS] S [Jefferys] N/S/W
 E [VS] grille E push grille (+5) E (Catches Cupboard)
 grille, sticky label, skeleton.





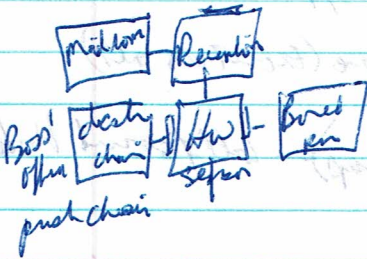
[Jeffres Corner] scissors / tablet (table roll)

cut tape & sensors (+10) e [Cube of Doom] desk, outline, door E
 & desk (pencil sharpener, drawer) sharpener pencil.
 open drawer (forked) pull back (+5) open drawer (lighter)
 open door (credit) e [cupboard] box (nothing in it)
 give (sharpened) pencil of Maren (+10, pair of gloves)

[Coffee house] take plant (ground stis) - need plant for Tracy.

wake guard (+5) give plant to Tracy
 break chair (of meditation) put meditation mat & con.
 read con. (press btn, shake can, wait, open & enjoy)
 & coffee. pour coffee on plant. (write, +10)
 give (wilted) plant to Tracy (she leads E)
 E (Cupboard) sticky tape (will) fake pen. write on label (+10)
 put gloves in ears, E → [Archae] filing cabinet (drawers, find place to sleep?)
 move cabinet (can take it) (+) d [Stairs] d [Stairs]
 N [Turned] rock (sign) read sign (maze of Deeper) take rock
 N. [Map] in [Cave] & pedestal (map) take map (reality?)
 sit on sofa. sleep. stand / wedge wall & rock
 e [Froze Forest] s [Chair] umbrella
 close bag & wrap bag (E brown paper & tape) stick label. put label on bag

stand on chair. beam sensor (+, board on left)
 d. open umbrella [board on] jig on table
 pour coffee in mug. drink coffee. (195 of 200)



(Left)

